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Computational Finite Element Methods in Nanotechnology John Wiley & Sons

Engineering Graphics with SOLIDWORKS 2015 and video

instruction is written to assist the technical school, two year college, four year university instructor/student or industry professional that is a beginner or intermediate SOLIDWORKS user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SOLIDWORKS with video instructions. Learn by doing, not just by reading. The book is divided into four sections: Chapters 1 - 3 explore the history of engineering graphics, manual sketching techniques, orthographic projection, Third vs. First angle projection, multi-view drawings, dimensioning practices (ASME Y14.5-2009 standard), line type, fit type, tolerance, fasteners in general, general thread notes and the history of CAD leading to the development of SOLIDWORKS. Chapters 4 - 9 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables using

basic and advanced features. Follow the step-by-step instructions in over 80 activities to develop eight parts, four sub-assemblies, three drawings and six document templates. Chapter 10 provides a section on the Certified Associate - Mechanical Design (CSWA) program with sample exam questions and initial and final SOLIDWORKS models. Chapter 11 provides a section on Additive Manufacturing (3D printing) and its benefits and features. Understand the terms and technology used in low cost 3D printers. Review individual features, commands, and tools using the video instruction and SOLIDWORKS Help. The chapter exercises analyze and examine usage competencies based on the chapter objectives. The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by step procedures to achieve your design goals. Work between multiple documents, features, commands, and properties that represent how engineers and designers utilize SOLIDWORKS in

industry. The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SOLIDWORKS every day. Their responsibilities go far beyond the creation of just a 3D model.

Solidworks 2021 SDC Publications

Engineering Graphics with SolidWorks 2012 and Video Instruction DVD is written to assist technical school, two year college, four year university instructor/student or industry professional that is a beginner or intermediate SolidWorks user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SolidWorks with the enclosed 1.5 hour Video Instruction DVD. Learn by doing, not just by reading! The book is divided into two parts: Engineering Graphics and SolidWorks 3D CAD software. In Chapter 1 through Chapter 3, you explore the history of engineering graphics, manual sketching techniques, orthographic projection, isometric projection, multi-view drawings, dimensioning practices and the history of CAD leading to the development of SolidWorks. In Chapter 4 through Chapter 8, you apply engineering graphics fundamentals and learn the SolidWorks User Interface,

Document and System properties, simple parts, simple and complex assemblies, design tables, configurations, multi-sheet, multi-view drawings, Bill of Materials, Revision tables, basic and advanced features. Follow the step-by-step instructions in over 70 activities to develop eight parts, four sub-assemblies, three drawings, and six document templates. Formulate the skills to create and modify solid features to model a 3D FLASHLIGHT assembly. Chapter 9 provides a bonus section on the Certified SolidWorks Associate CSWA program with sample exam questions and initial and final SolidWorks models. Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies. Review individual features, commands, and tools for each project with the book's 1.5 hour Video Instruction DVD and SolidWorks Help. The chapter exercises analyze and examine usage competencies based on the project objectives. The book is designed to compliment the SolidWorks Tutorials located in the SolidWorks Help menu. Each section explores the SolidWorks Online User's Guide to build your working knowledge of SolidWorks. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by step procedures to achieve your design goals. Work between multiple documents, features, commands, and properties that represent how engineers and

designers utilize SolidWorks in industry. The authors developed the industry scenarios by combining their own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SolidWorks everyday. Their responsibilities go far beyond the creation of just a 3D model.

Innovations in Mechanical Engineering **SDC Publications**

SolidWorks 2014 Tutorial with video instruction is targeted towards a technical school, two year college, four year university or industry professional that is a beginner or intermediate CAD user. The text provides a student who is looking for a step-by-step project based approach to learning SolidWorks with video instruction, SolidWorks model files, and preparation for the Certified Associate - Mechanical Design (CSWA) exam. The book is divided into two sections. Chapters 1 - 5 explore the SolidWorks User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, Revision tables using basic and advanced features. Chapters 6 - 9 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing, not just by reading. Desired outcomes and usage

competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry.

Engineering Graphics with SolidWorks 2012 CADArtifex SOLIDWORKS Exercises - Learn by Practicing (3rd Edition) book is designed to help engineers and designers interested in learning SOLIDWORKS by practicing 100 real-world mechanical models. This book does not simply provide step-by-step instructions to design 3D models, instead it is a practice book that challenges users to first analyze the drawings and then create the models using the powerful toolset of SOLIDWORKS. This approach helps users to enhance their design skills and take it to the next level. You can also access the video instruction for creating each exercise of the book. This book is written with a wide range of SOLIDWORKS users in mind, varying from beginners to advanced users. In addition to SOLIDWORKS, each exercise of this book can also be designed on any other CAD software such as CATIA, Creo Parametric, NX, Autodesk Inventor, and Solid Edge. NOTE: The exercises/models available for download are created in SOLIDWORKS 2021 and cannot be opened in the lower version of SOLIDWORKS.

Engineering Graphics with SOLIDWORKS 2016 and Video Instruction SDC Publications

Through a series of step-by-step tutorials and numerous hands-on exercises, this book aims to equip the

reader with both a good understanding of the importance of space in the abstract world of engineers and the ability to create a model of a product in virtual space – a skill essential for any designer or engineer who needs to present ideas concerning a particular product within a professional environment. The exercises progress logically from the simple to the more complex; while Solid Works or NX is the software used, the underlying philosophy is applicable to all modeling software. In each case, the explanation covers the entire procedure from the basic idea and production capabilities through to the real model; the conversion from 3D model to 2D manufacturing drawing is also clearly explained. Topics covered include modeling of prism, axisymmetric, symmetric and sophisticated shapes; digitization of physical models using modeling software; creation of a CAD model starting from a physical model; free form surface modeling; modeling of product assemblies following bottom-up and top-down principles; and the presentation of a product in accordance with the rules of

technical documentation. This book, which includes more than 500 figures, will be ideal for students wishing to gain a sound grasp of space modeling techniques. Academics and professionals will find it to be an excellent teaching and research aid, and an easy-to-use guide. *SolidWorks 98 Plus : Training Manual : Parts, Assemblies and Drawings* Teach Yourself SolidWorksSolidWorks For Dummies Engineering Graphics with SolidWorks 2014 and video instruction is written to assist technical school, two year college, four year university instructor/student or industry professional that is a beginner or intermediate SolidWorks user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SolidWorks with video instructions. Learn by doing, not just by reading. The book is divided into two parts: Engineering Graphics and

SolidWorks 3D CAD software. In Chapter 1 through Chapter 3, you explore the history of engineering graphics, manual sketching techniques, orthographic projection, Third vs. First angle projection, multi-view drawings, dimensioning practices (ASME Y14.5-2009 standard), line type, fit type, tolerance, fasteners in general, general thread notes and the history of CAD leading to the development of SolidWorks. In Chapter 4 through Chapter 8, you apply engineering graphics fundamentals and learn the SolidWorks User Interface, Document and System properties, simple parts, simple and complex assemblies, design tables, configurations, multi-sheet, multi-view drawings, Bill of Materials, Revision tables, basic and advanced features. Follow the step-by-step instructions in over 80 activities to develop eight parts, four sub-assemblies, three drawings, and six

document templates. Formulate the skills to create and modify solid features to model a FLASHLIGHT assembly. Chapter 9 provides a bonus section on the Certified Associate - Mechanical Design (CSWA) program with sample exam questions and initial and final SolidWorks models. Passing the CSWA exam proves to employers that you have the necessary fundamental engineering graphics and SolidWorks competencies. Review individual features, commands, and tools for each project using the video instruction and SolidWorks Help. The chapter exercises analyze and examine usage competencies based on the project objectives. The book is designed to complement the SolidWorks Tutorials located in the SolidWorks Help menu. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by step procedures to achieve your design goals. Work between multiple documents,

features, commands, and properties that represent how engineers and designers utilize SolidWorks in industry. The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SolidWorks every day. Their responsibilities go far beyond the creation of just a 3D model.

SolidWorks 2015 Tutorial with Video Instruction SDC Publications

This book consists of peer-reviewed proceedings from the International Conference on Innovations in Mechanical Engineering (ICIME 2020). The contents cover latest research in all major areas of mechanical engineering, and are broadly divided into five parts: (i) thermal engineering, (ii) design and optimization, (iii) production and industrial engineering, (iv) materials science

and metallurgy, and (v) multidisciplinary topics. Different aspects of designing, modeling, manufacturing, optimizing, and processing are discussed in the context of emerging applications. Given the range of topics covered, this book can be useful for students, researchers as well as professionals.

Beginner's Guide to SolidWorks 2014 - Level I SDC Publications

SolidWorks 2015 Tutorial with video instruction is target towards a technical school, two year college, four year university or industry professional that is a beginner or intermediate CAD user. The text provides a student who is looking for a step-by-step project based approach to learning SolidWorks with video instruction, SolidWorks model files, and preparation for the Certified Associate - Mechanical Design (CSWA) exam. The book is divided into three sections. Chapters 1 - 6 explore the

SolidWorks User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, Revision tables using basic and advanced features. Chapters 7 - 10 prepare you for the Certified Associate - Mechanical Design (CSWA) exam. The certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Review Chapter 11 on Additive Manufacturing (3D printing) and its benefits and features. Understand the terms and technology used in low cost 3D printers. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse

features, parts and assemblies through symmetry, patterns, copied components, apply proper design intent, design tables and configurations. Learn by doing not just by reading. Desired outcomes and usage competencies are listed for each chapter. Know your objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry.

Beginner's Guide to SOLIDWORKS 2021 - Level I SDC Publications

Whether it’s your first venture into 3D technical drawing software or you’re switching to SolidWorks from something else, you’re probably excited about what this CAD program has to offer. Chances are, you figure it’s going to take awhile to get the hang of it before you can begin cranking out those perfectly precise 3D designs. SolidWorks For Dummies, 2nd Edition, can help you dramatically shorten that get-acquainted period! SolidWorks For Dummies, 2nd Edition will help you get up and running quickly on

the leading 3D technical drawing software. You'll see how to set up SolidWorks to create the type of drawings your industry requires and how to take full advantage of its legendary 3D features. You'll discover how to: Work with virtual prototypes Understand the user interface Use templates and sketch, assemble, and create drawings Automate the drawing process Review drawings and collaborate with other team members Define and edit sketches Create dimensions and annotations Print or plot your drawings Leverage existing designs Sample files on the bonus CD-ROM show you how to apply the latest version of SolidWorks and accomplish specific tasks. Even if you're brand-new to CAD software, SolidWorks For Dummies, 2nd Edition will have you feeling like a pro in no time. You'll find you've entered a whole new dimension. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Advanced Manufacturing and Automation V SDC Publications

SOLIDWORKS 2021: A Power Guide for Beginners and Intermediate Users textbook has been designed for instructor-led courses as well as self-paced learning. It is intended to help

engineers and designers interested in learning SOLIDWORKS for creating 3D mechanical design. This textbook is a great help for new SOLIDWORKS users and a great teaching aid in classroom training. This textbook consists of 14 chapters, with a total of 798 pages covering the major environments of SOLIDWORKS such as Sketching environment, Part modeling environment, Assembly environment, and Drawing environment. This textbook teaches users to use SOLIDWORKS mechanical design software for creating parametric 3D solid components, assemblies, and 2D drawings. This textbook also includes a chapter on creating multiple configurations of a design. This textbook not only focuses on the usage of the tools and commands of SOLIDWORKS but also on the concept of design. Every chapter in this textbook contains tutorials that provide users with

step-by-step instructions for creating mechanical designs and drawings with ease. Moreover, every chapter ends with hands-on test drives which allow users to experience the user friendly and technical capabilities of SOLIDWORKS.

SOLIDWORKS 2021: A Power Guide for Beginners and Intermediate Users SDC Publications

Engineering Graphics with SOLIDWORKS 2016 and video instruction is written to assist the technical school, two year college, four year university instructor/student or industry professional that is a beginner or intermediate SOLIDWORKS user. The book combines the fundamentals of engineering graphics and dimensioning practices with a step-by-step project based approach to learning SOLIDWORKS with video instructions. Learn by doing, not just by reading. The book is divided into four sections: Chapters 1 - 3 explore the history of engineering graphics, manual sketching techniques, orthographic projection, Third vs. First angle projection, multi-view drawings, dimensioning practices (ASME Y14.5-2009 standard), line type, fit type, tolerance, fasteners in general, general thread notes and the history of CAD leading to the development of SOLIDWORKS. Chapters 4

- 9 explore the SOLIDWORKS User Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, proper design intent, design tables, configurations, multi-sheet, multi-view drawings, BOMs, and Revision tables using basic and advanced features. Follow the step-by-step instructions in over 80 activities to develop eight parts, four sub-assemblies, three drawings and six document templates. Chapter 10 provides a section on the Certified Associate - Mechanical Design (CSWA) program with sample exam questions and initial and final SOLIDWORKS models. Chapter 11 provides a section on Additive Manufacturing (3D printing) and its benefits and features. Understand the terms and technology used in low cost 3D printers. Review individual features, commands, and tools using the video instruction and SOLIDWORKS Help. The chapter exercises analyze and examine usage competencies based on the chapter objectives. The book is designed to complement the SOLIDWORKS Tutorials located in the SOLIDWORKS Help menu. Desired outcomes and usage competencies are listed for each project. Know your objectives up front. Follow the step-by step procedures to achieve your design goals. Work between multiple documents, features,

commands, and properties that represent how engineers and designers utilize SOLIDWORKS in industry. The author developed the industry scenarios by combining his own industry experience with the knowledge of engineers, department managers, vendors, and manufacturers. These professionals are directly involved with SOLIDWORKS every day. Their responsibilities go far beyond the creation of just a 3D model.

Handbook for Solidwork Pdm Standard CADArtifex Computational Finite Element Methods in Nanotechnology demonstrates the capabilities of finite element methods in nanotechnology for a range of fields. Bringing together contributions from researchers around the world, it covers key concepts as well as cutting-edge research and applications to inspire new developments and future interdisciplinary research. In particular, it emphasizes the importance of finite element methods (FEMs) for computational tools in the development of efficient nanoscale systems. The book explores a variety of topics,

including: A novel FE-based thermo-electrical-mechanical-coupled model to study mechanical stress, temperature, and electric fields in nano- and microelectronics The integration of distributed element, lumped element, and system-level methods for the design, modeling, and simulation of nano- and micro-electromechanical systems (N/MEMS) Challenges in the simulation of nanorobotic systems and macro-dimensions The simulation of structures and processes such as dislocations, growth of epitaxial films, and precipitation Modeling of self-positioning nanostructures, nanocomposites, and carbon nanotubes and their composites Progress in using FEM to analyze the electric field formed in needleless electrospinning How molecular dynamic (MD) simulations can be integrated into the FEM Applications of finite element analysis in nanomaterials and

systems used in medicine, dentistry, biotechnology, and other areas The book includes numerous examples and case studies, as well as recent applications of microscale and nanoscale modeling systems with FEMs using COMSOL Multiphysics® and MATLAB®. A one-stop reference for professionals, researchers, and students, this is also an accessible introduction to computational FEMs in nanotechnology for those new to the field.

SOLIDWORKS Exercises - Learn by Practicing (3rd Edition)

Springer Nature

This book is intended to help new users learn the basic concepts of SolidWorks and good solid modeling techniques in an easy to follow guide that includes video instruction. It is a great starting point for those new to SolidWorks or as a teaching aid in classroom training to become familiar with the software’s interface, basic commands and strategies as the user completes a series of models while learning different ways to accomplish a particular task. At

the end of this book, you will have a fairly good understanding of the SolidWorks interface and the most commonly used commands for part modeling, assembly and detailing after completing a series of components and their 2D drawings complete with Bill of Materials. The book focuses on the processes to complete the modeling of a part, instead of focusing on individual software commands or operations, which are generally simple enough to learn. The author strived hard to include the commands required in the Certified SolidWorks Associate test as listed on the SolidWorks website, as well as several more. SolidWorks is an easy to use CAD software that includes many time saving tools that will enable new and experienced users to complete design tasks faster than before. Most commands covered in this book have advanced options, which may not be covered in this book. This is meant to be a starting point to help new users to learn the basic and most frequently used commands.

SolidWorks SDC Publications

The Complete Guide to Mold Making with SOLIDWORKS 2021 is a

quick paced book written to provide experienced SOLIDWORKS users with in-depth knowledge of the mold tools provided by SOLIDWORKS. Throughout this book you will learn the procedures necessary for using these tools to create and analyze effective mold designs. Utilizing step-by-step instructions, each chapter of this book will guide you through different tasks, from designing or repairing a mold, to developing complex parting lines; from making a core in the part mode to advancing through more complex tasks in the assembly mode. Throughout this book you will be introduced to using surfacing tools to repair models and prepare them for the mold making process. Towards the end of this book, you will learn how to work with SOLIDWORKS Plastics and Flow Simulation to simulate the way melted plastics flow during the injection molding process. You will also learn to analyze the thick-thin wall regions to predict defects on plastic parts and molds. Learning how to analyze plastic parts for errors and correct them early in the design stage is a valuable skill, which can save a significant amount of time throughout the span of the entire design process. Every project in this book is based on real world products. Each of these projects have been broken down and developed into simple, comprehensible

steps. Furthermore, every mold design is explained very clearly in short chapters, ranging from 15 to 25 pages. Each step comes with the exact screen shot to help you understand the main concept of the design. Learn the mold designs at your own pace, as you progress from simple core and cavity creation to more complex mold design challenges. This book will also teach you to use various surfacing tools such as: • Ruled Surface • Planar Surface • Knit Surface • Filled Surface • Extend Surface • Trim Surface • Lofted Surface Who This Book Is For This book is for users already familiar with SOLIDWORKS who want to expand their knowledge of mold design. To get the most out of this mold design book, it is strongly recommended that you have completed all the lessons in the SOLIDWORKS Advanced Techniques book or have comparable knowledge. More CAD literate individuals, who want to expand their knowledge of the different features that SOLIDWORKS 2021 has to offer, will also find this book to be a great resource.

SolidWorks 2012 Tutorial SDC Publications Provides an introduction to SolidWorks 2010 through step-by-step tutorials that cover such topics as linkage assembly, front support assembly,

the fundamentals of drawing, and pneumatic test module assembly.

Engineering Graphics with SolidWorks 2014 and Video Instruction

Independently Published

Over 150 papers representing the most recent international research findings on steel and composite structures. Including steel constructions; buckling and stability; codes; composite; control; fatigue and fracture; fire; impact; joints; maintenance; plates and shells; retrofitting; seismic; space structures; steel; structural analysis; structural components and assemblies; thin-walled structures; vibrations, and wind. A special session is dedicated on codification. A valuable source of information to researchers and practitioners in the field of steel and composite structures.

Engineering Graphics with SOLIDWORKS 2015 and Video Instruction

Springer Nature

The SOLIDWORKS 2016 Reference Guide is a comprehensive reference book written to assist the beginner to intermediate user of SOLIDWORKS 2016. SOLIDWORKS is an immense software package, and no one book can cover all topics for all users. This book provides a centralized reference location to address many of the tools, features and techniques of SOLIDWORKS 2016. This book covers the following: System and Document propertiesFeatureManagersPropertyManagersConfigurationManagersRenderManagers 2D and 3D Sketch toolsSketch entities3D Feature toolsMotion StudySheet MetalMotion StudySolidWorks SimulationPhotoView 360Pack and Go3D PDFsIntelligent Modeling techniques3D printing terminology and more Chapter 1 provides a basic overview of the concepts and terminology used throughout this book using SOLIDWORKS 2016 software. If you are completely new to SOLIDWORKS, you should read Chapter

1 in detail and complete Lesson 1, Lesson 2 and Lesson 3 in the SOLIDWORKS Tutorials. If you are familiar with an earlier release of SOLIDWORKS, you still might want to skim Chapter 1 to become acquainted with some of the commands, menus and features that you have not used; or you can simply jump to any section in any chapter. Each chapter provides detailed PropertyManager information on key topics with individual stand-alone short tutorials to reinforce and demonstrate the functionality and ease of the SOLIDWORKS tool or feature. The book provides access to over 240 models, their solutions and additional support materials. Learn by doing, not just by reading. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables, configurations and more. The book is designed to compliment the

Online Tutorials and Online Help contained in SOLIDWORKS 2016. The goal is to illustrate how multiple design situations and systematic steps combine to produce successful designs. The author developed the tutorials by combining his own industry experience with the knowledge of engineers, department managers, professors, vendors and manufacturers. He is directly involved with SOLIDWORKS every day and his responsibilities go far beyond the creation of just a 3D model.

SolidWorks 2016 Reference Guide SDC Publications

Advanced Manufacturing and Automation V contains the proceedings of the 5th International Workshop of Advanced Manufacturing and Automation (IWAMA 2015). This meeting continues the success of this important international workshop series and disseminates the works of academic and industrial experts, from around the world, in the areas of

advanced manufacturing and automation. The disciplines of manufacturing and automation have attained paramount importance and are vital factors for the maintenance and improvement of the economy of a nation and the quality of life. Manufacturing and automation are advancing at a rapid pace and new technologies are constantly emerging in the fields. The challenges faced by today’s engineers are forcing them to keep on top of the emerging trends through continuous research and development. The papers comprising these proceedings cover various topics including: Robotics and automation; Computational intelligence; Design and optimization; Product life-cycle management; Integration of CAD/CAPP/CAM/CIMS; Advanced manufacturing systems; Manufacturing operations management; Knowledge-based manufacturing; Manufacturing quality control and management; Sustainable

production; Diagnosis and prognosis of machines; Lean and agile manufacturing; Virtual and grid manufacturing; Resource and asset management; Logistics and supply chain management; RFID applications; Predictive maintenance; Reliability and maintainability in manufacturing; Project management; Renewable energy development; Environment protection; Intelligent detection.

The Complete Guide to Mold Making with SOLIDWORKS 2021 SDC Publications

SolidWorks 2011 Tutorial with Multimedia CD is target towards a technical school, two year college, four year university or industry professional that is a beginner or intermediate CAD user. The text provides a student who is looking for a step-by-step project based approach to learning SolidWorks with an enclosed 1.5 hour Multi-media CD, SolidWorks model files, and preparation for the CSWA exam. The book is divided into two sections. Chapters 1 - 7 explore the SolidWorks User

Interface and CommandManager, Document and System properties, simple machine parts, simple and complex assemblies, design tables, configurations, multi-sheet, multiview drawings, BOMs, Revision tables using basic and advanced features along with Intelligent Modeling Techniques, SustainabilityXpress, SimulationXpress and DFMXpress. Chapters 8 - 11 prepare you for the new Certified SolidWorks Associate Exam (CSWA) that was released this year. The CSWA certification indicates a foundation in and apprentice knowledge of 3D CAD and engineering practices and principles. Follow the step-by-step instructions and develop multiple assemblies that combine over 100 extruded machined parts and components. Formulate the skills to create, modify and edit sketches and solid features. Learn the techniques to reuse features, parts and assemblies through symmetry, patterns, copied components, design tables and configurations. Learn by doing, not just by reading! Desired outcomes and usage competencies are listed for each chapter. Know your

objective up front. Follow the steps in each chapter to achieve your design goals. Work between multiple documents, features, commands, custom properties and document properties that represent how engineers and designers utilize SolidWorks in industry.

SolidWorks 2010 Tutorial Routledge The only continuous, step-by-step tutorial for SolidWorks SolidWorks is a 3D CAD manufacturing software package that has been used to design everything from aerospace robotics to bicycles. This book teaches beginners to use SolidWorks through a step-by-step tutorial, letting you build, document, and present a project while you learn. Tools and functionality are explained in the context of professional, real-world tasks and workflows. You will learn the essential functions and gain the skills to use the software at once. SolidWorks is a popular design software for manufacturing, and this book introduces it in the context of

actually creating an object Begins with an overview of SolidWorks conventions and the interface Explains how to create models and drawings, create a revolved part and subassembly, and model parts within a subassembly Explores modification capabilities and drawing and Bill of Materials templates	Moves on to top-level assembly models and drawings, Toolbox components and the Design Library, mates, export and printing capabilities, and creating renderings Includes a glossary, a foreword from the SolidWorks product manager, and downloadable tutorial files SolidWorks 2010: No	Experience Required quickly turns beginners into confident users of SolidWorks.